

TUESDAY, FEBRUARY 2ND

SCHEDULE		ABSENT/LATE/INJURED
3:30 PM	Sound cue to cue	
4:40 PM	Break	
4:46 PM	Sound cue to cue	
6:06 PM	Break	GUESTS/FACULTY
6:17 PM	Sound cue to cue	Hailey O'Leary
6:41 PM	Meeting with Hailey	Nick Lambert
6:47 PM	Work thru 1.2 and 5.2	
7:34 PM	Work thru 3.1	
8:30 PM	END OF DAY	

GENERAL

We started the day with a sound cue to cue, this took a majority of our time but we were able to complete working through the whole show. Although this time was specifically helpful for Hailey, the actors became more confident in their roles with sound to back them up. After we finished the cue to cue Chris had a quick chat with Hailey about possibly adding entrance cues for each character before moving on to Oronte's scenes. Then we finished the night off by working through Acaste and Clitandre's scene supported by sound. Overall the day was extremely productive!

TECHNICAL NOTES:

1) No new notes today, thank you! ☆

SOUND NOTES:

1) Thank you Hailey for joining us today!

2) Chris would like to add a button at the end of the Guard's entrance

LIGHTING NOTES:

1) Thank you Nick for joining us today!